

## About me

motivated and am α passionate professional. I am trained in many areas of videogame creation (programming, 2D/3D design and animation, storytelling and scripting...). My main focus has been 3D design and modelling. I consider myself to be adaptable, creative, detail-oriented and committed to delivering quality results. My goal is to use my knowledge and experience to contribute to my workplace and continue to grow professionally.

## Contact



+34 722 12 20 02



pedrohatmagmail.com



Street Dinamarca n.34, Los Palacios y Villafranca, 41720 Seville



https://pedrohapers
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rg/

# **Further information**

- ISE II Integrated Skills in English (B2 Trinity)
- Driving license B
- Own vehicle

# Pedro Hernández Alcón

3D DESIGNER AND MODELLER, 3D/2D ANIMATOR AND PROGRAMMER

#### STUDIES

2025 - ACT. Master's Degree in 3D Art and Animation for Videogames
Escuela Superior de Videojuegos y Arte Digital

2020 - 2025 Degree in VideoGame Design and Development
Universitat Jaume I

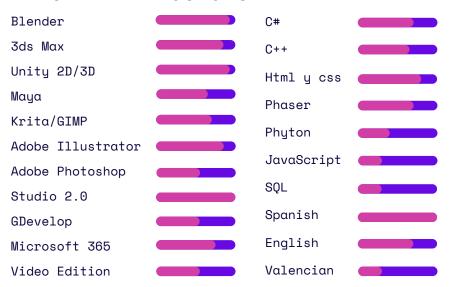
#### RELEVANT JOBS

2024 - 2025 Internship at 'INIT'

2021 - 2023 UJI MotorSport - Formula Student

- Website design
- Design of banners, vinyls for the car, business cards, roll-ups...
- Design of team kits
- Elaboration and defence of the Bussiness Plan in competition  $% \left( 1\right) =\left( 1\right) +\left( 1\right) +\left($

#### APPS AND LANGUAGES



#### PORTFOLIO

- Creation of 3D characters, buildings and objects
- Creation of solo and group videogames
- Narrative creation and video game scripting
- Drawing and animation of 2D and 3D characters and objects
- Development of instruction manual for "Studio 2.0"
- Personal website with own projects:

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#### SKILLS

- Good communication skills
- Working under pressure
- Problem solving